

# ESP8266

- [Connecting ESP8266 to PC \(Linux\)](#)
- [Installing required software](#)
- [Creating applications based on C SDK](#)
  - [Building C SDK](#)
  - [Tips & tricks](#)
  - [Linker Script](#)
- [Example](#)

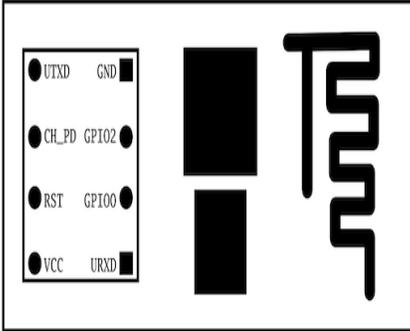
This guide explains how to set up the development environment and create applications for ESP8266 on Linux systems (tested on Ubuntu 14.04).

## Connecting ESP8266 to PC (Linux)

To connect the ESP8266 chip to PC, a 3.3V USB-to-TTL connector is required.

This section guides you through the connection process for the ESP8266-01 module, please refer to the ESP8266 documentation for information about other modules.

If you are going to connect ESP8266 in another way, make sure that the power source does not exceed ~3.6V

Flash mode			Run mode	
ESP8266	USB-to-TTL		ESP8266	USB-to-TTL
URXD	TXD	URXD	TXD	
UTXD	RXD	UTXD	RXD	
CH_PD	3.3V	CH_PD	3.3V	
GND	GND	GND	GND	
VCC	3.3V	VCC	3.3V	
GPIO0	GND			
GPIO2	3.3V			

## Installing required software

Before building the SDK for the ESP8266 platform, you need to install ESP8266 RTOS SDK, Xtensa GCC toolchain, and esptool.py utility for uploading firmware.

1. Install prerequisites:

```
sudo apt-get install autoconf libtool libtool-bin bison build-essential gawk git
gperf flex texinfo libtool libncurses5-dev libc6-dev-amd64 python-serial
libexpat-dev python-setuptools
```

2. Install ESP RTOS SDK:

```
export ESPRESSIF_HOME=/opt/Espressif
sudo mkdir -p $ESPRESSIF_HOME
sudo chown `whoami`:root $ESPRESSIF_HOME
cd $ESPRESSIF_HOME
export ESP_SDK_HOME=$ESPRESSIF_HOME/esp-rtos-sdk
git clone https://github.com/espressif/esp-iot-rtos-sdk.git $ESP_SDK_HOME
cd $ESP_SDK_HOME
git reset --hard 169a436ce10155015d056eab80345447bfdfade5
wget -O lib/libhal.a
https://github.com/esp8266/esp8266-wiki/raw/master/libs/libhal.a
cd $ESP_SDK_HOME/include/lwip/arch
sed -i "s/#include \"c_types.h\"/\\/#include \"c_types.h\"/" cc.h
```

### 3. Install Xtensa-lx106 GNU toolchain:

```
cd $ESPRESSIF_HOME
git clone -b lx106 git://github.com/jcmvbkbc/crosstool-NG.git
cd crosstool-NG
./bootstrap && ./configure --prefix=`pwd` && make && sudo make install
./ct-ng xtensa-lx106-elf
./ct-ng build
export PATH=$PATH:$ESPRESSIF_HOME/crosstool-NG/builds/xtensa-lx106-elf/bin
```

### 4. Install improved esptool.py:

```
cd $ESPRESSIF_HOME
git clone https://github.com/RostakaGmfun/esptool.git
cd esptool
sudo python setup.py install
```

## Creating applications based on C SDK

### Building C SDK

To build the C SDK for the ESP8266 platform, you will need to use GNU toolchain for Xtensa (which can be installed from sources as described [above](#)).

To create applications based on the C SDK, at first you should build a static library from the generated SDK. To do so, [generate the C SDK in Admin UI](#), then extract the archive, cd to it and execute the following:

```
rm -rf build
mkdir -p build
cd build
cmake -DCMAKE_INSTALL_PREFIX=<YOUR_DESTINATION_PATH> -DKAA_PLATFORM=esp8266
-DCMAKE_TOOLCHAIN_FILE=../toolchains/esp8266.cmake ..
make install
```

The C SDK will be installed to the <YOUR\_DESTINATION\_PATH> directory. For more details on building the C SDK, please refer to [this page](#).

### Tips & tricks

- According to the ESP8266 SDK programming guide, the user application starts its execution in the `user_init()` function.
- To make the Kaa SDK work, you should establish network connection through WiFi. For more details on WiFi configuration, please refer to the [ESP8266 official documentation](#).
- To see any output on the serial port, a UART driver is required.

You can use ConfigurationDemo (available in [Kaa Sandbox](#)) as an example of the UART and WiFi functionality coupled together with the Kaa endpoint SDK.

## Linker Script

The ESP SDK provides a set of linker scripts for different Flash configurations. However, to run a Kaa client, some modifications to those scripts are required.

Basically, there are two sections where code can be placed. The first one is the `.text` section, which maps to the `iram` segment, and another one is the `.iram0.text` section, which maps to the `iram` segment.

The issue is that there is not enough space to place the Kaa SDK code in the `iram` segment (the `.text` section is mapped to the `iram` segment by default). This is why the default SDK linker scripts are modified to force linking the Kaa SDK code to the `iram` segment.

You can find valid linker scripts in the `ld` directory of [ConfigurationDemo](#) for the ESP8266 platform.

## Example

As an example, you can try out [ConfigurationDemo](#). Put generated SDK from Kaa Sandbox into `libs/kaa` folder.

Connect ESP8266 to your PC through a USB-to-TTL connector as mentioned above, and execute the following in your terminal from demo root folder:

```
./build.sh deploy
```

The `deploy` command of `build.sh` script builds the C SDK for the ESP8266 platform, builds the ConfigurationDemo itself and a platform-dependent glue code for ESP8266 (WiFi connectivity, a UART driver), creates firmware images (`build/0x00000.bin` and `build/0x40000.bin`) and, finally, writes these images to Flash at the corresponding addresses. You will be prompted of your WiFi station SSID and password, so that ESP8266 can connect to it.